

# Lessons learned from 15 years of DevOps

Paul Stack 10 07 2024

#### About Me...

- Paul Stack @stack72 / @stack72.dev
- Former Terraform Engineer
- Former Pulumi Engineer
- Frustrated Infrastructure user
- PM @ System Initiative



Imagine a world where product owners, Development, QA, IT Operations, and Infosec work together, not only to help each other, but also to ensure that the overall organization succeeds.

By working toward a common goal, they enable the fast flow of planned work into production (e.g., performing tens, hundreds, or even thousands of code deploys per day),

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Kim, Gene, et al.

The DevOps Handbook: how to create world-class agility, reliability, & security in technology organizations.

It Revolution Press, 2016.

## DevOps... is eating the world?





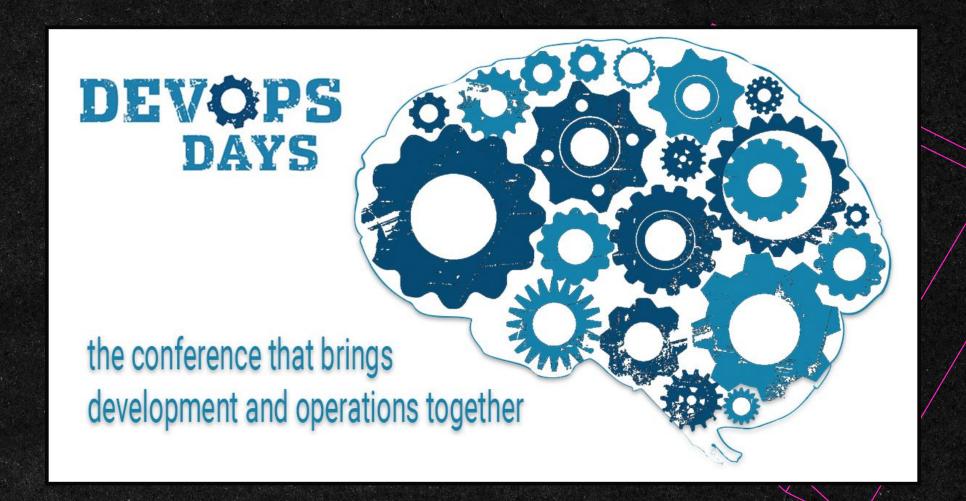




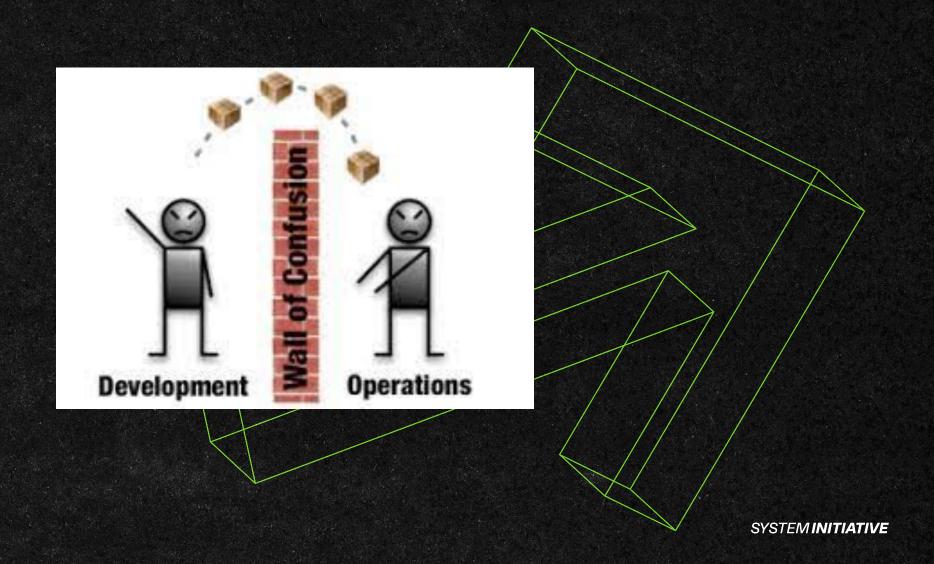


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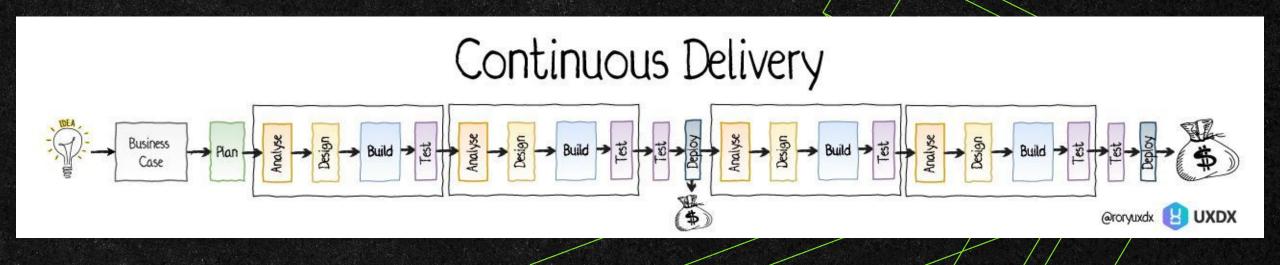
## If you build it, they will come...



## DevOps... as a phenomenon?



## The software delivery pipeline

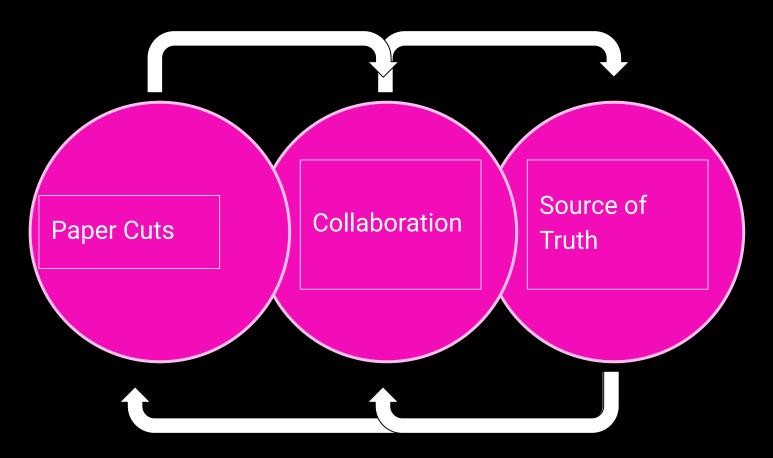




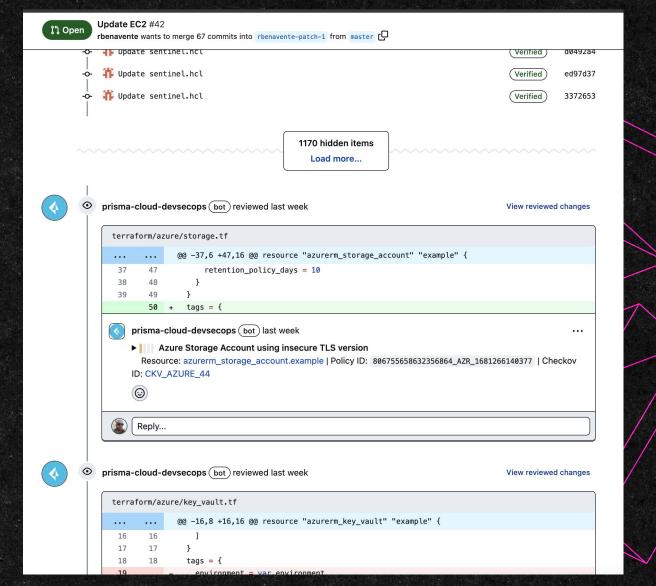
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## Key Problems



#### Collaboration... failure?



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#### Source of truth... failure?

Terraform plan or destroy fails when an aws resource that is referenced by another resource is removed outside of terraform, #19932

Oclosed overlordchin opened this issue on Jun 23, 2021 · 6 comments · Fixed by #26553



overlordchin commented on Jun 23, 2021 • edited -

#### Problem statement:

When a terraform apply is interrupted or if someone manually deletes an AWS resource in the console, running any subsequent plan or destroy action will fail with an error message that is dependent on the specific resource in question. Usually along the lines of "resource x cannot be found".

More to the point this happens when Resource A exists and references Resource B which does not exist. IE A security group rule that references a security group that no longer exists. Or an ALB Listener rule that references a target group that was

Example: Error: Error deleting Glue Catalog Table: EntityNotFoundException: Database myfancy\_database not

Example2: Error: No security group with ID "sg-myfancysecuritygroup"

#### Expected behavior:

Since the goal of a destroy is removing the item in question and previous documentation implied this: a WARN statement should be output indicating there was no action needed on the resource and the destroy should continue to remove the "parent" resource(s)

Planning - should attempt to recreate the resource if it still exists in the tf files. Understood if a refresh=true was needed here but that doesnt work either.

I would expect both to work under the circumstances with at least executing a refresh to correct the known state of the world but for whatever reason that does not seem to help.

Current work around isnt super practical. You are required to match the version of terraform the state was previously planned on, ensure the tf files mirror the state that is live as best as possible. Perform Terraform init, terraform workspace select, terraform state list, terraform state rm 'bad resource', terraform destroy. This is a manual, error-prone, painstaking process and when you have over 100 states in an environment .. tedious just isnt really a fitting descriptor anymore.

#### Assignees

No one assigned



#### **Projects**

None yet

#### Milestone

v4.29.0

#### Development

Successfully merging a pull request may close this

> vpc/security\_group: Fix complex dependenc... hashicorp/terraform-provider-aws

#### **Notifications**

Customize

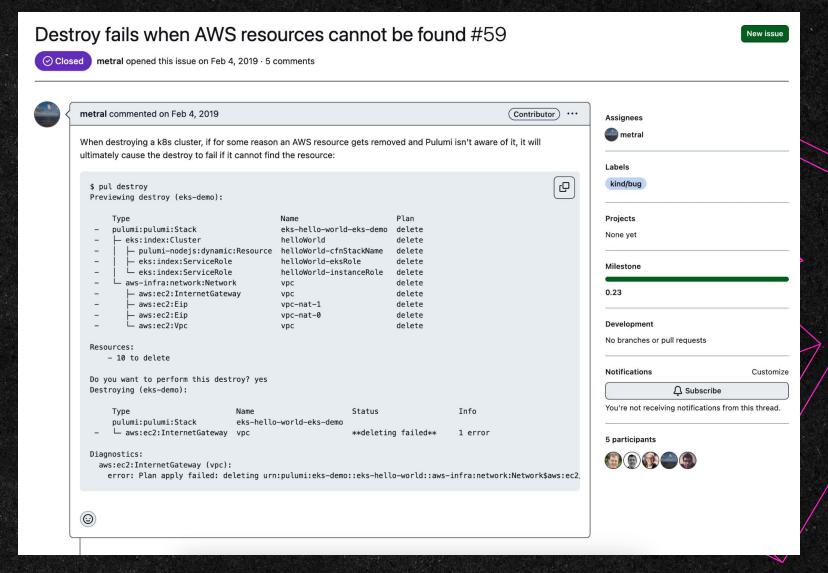


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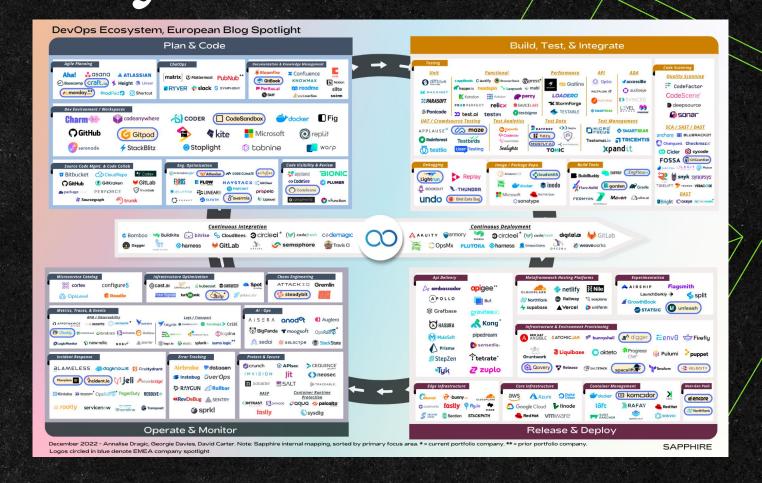
#### 3 participants



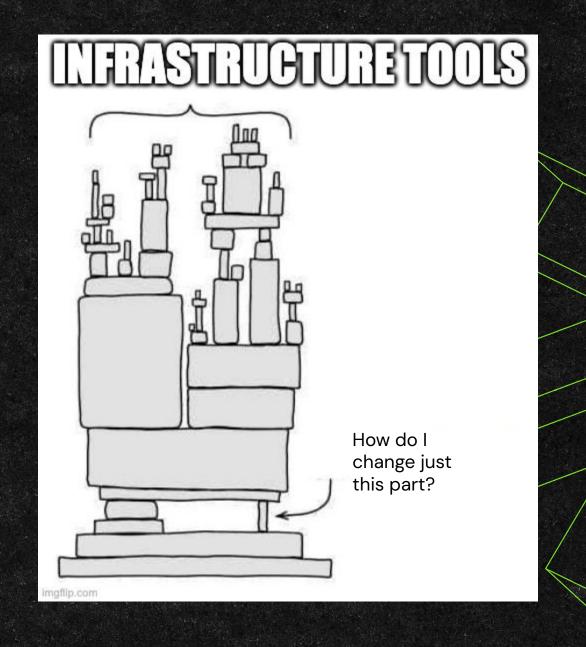
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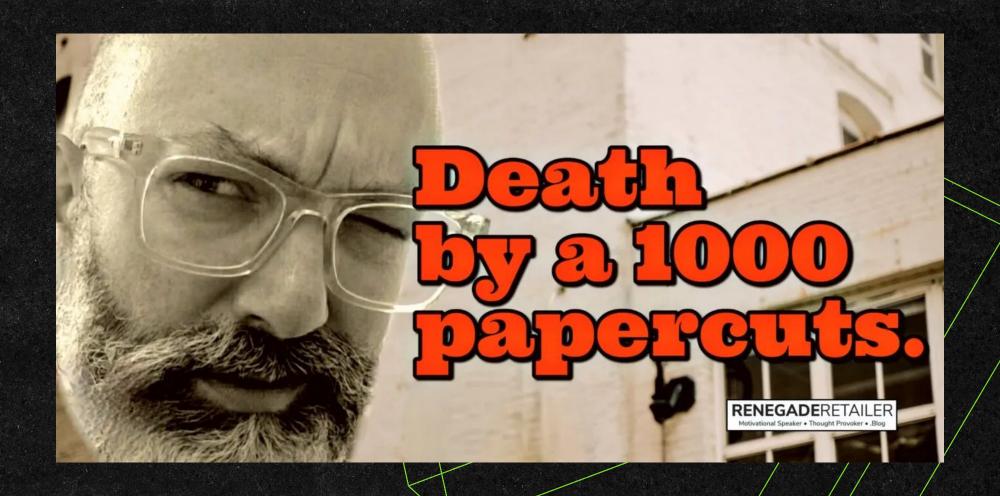


# And so there was an opportunity...



# How would you deploy an application to the cloud?

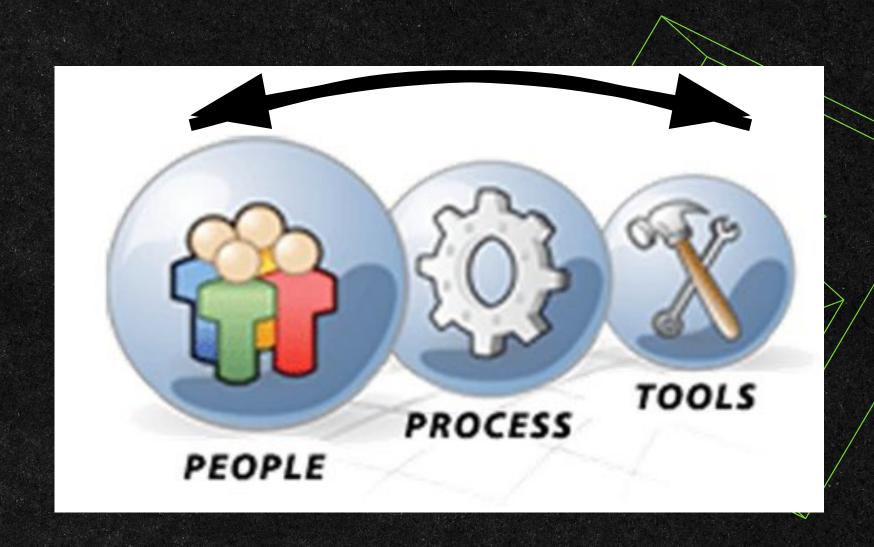


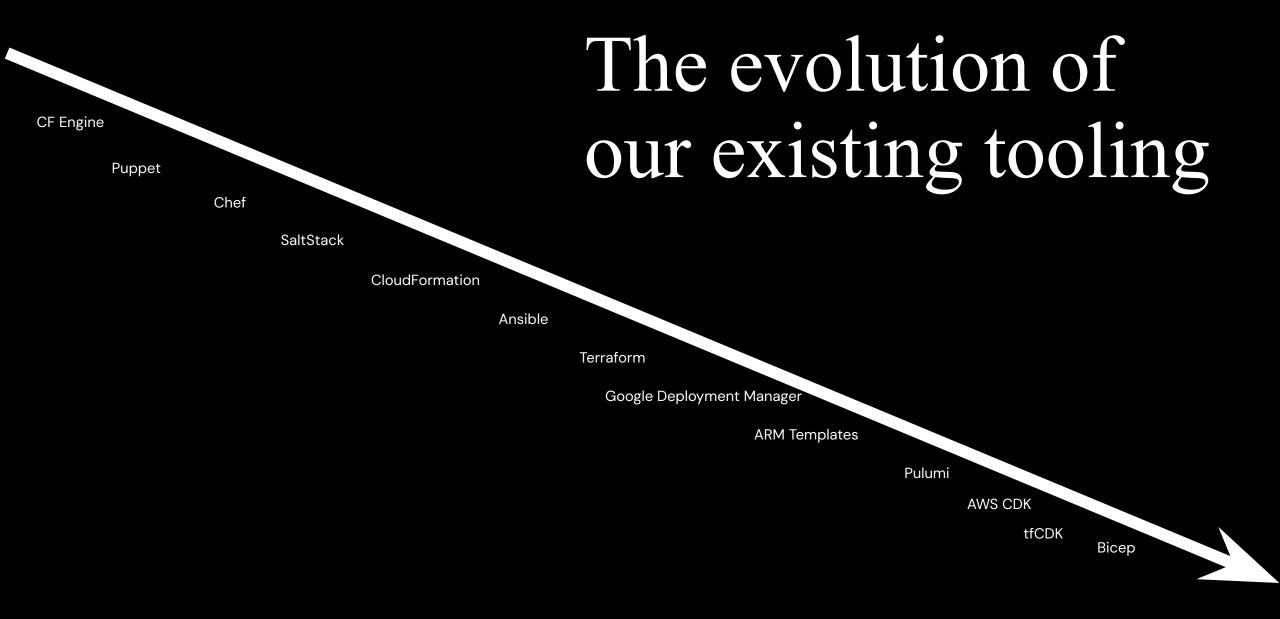


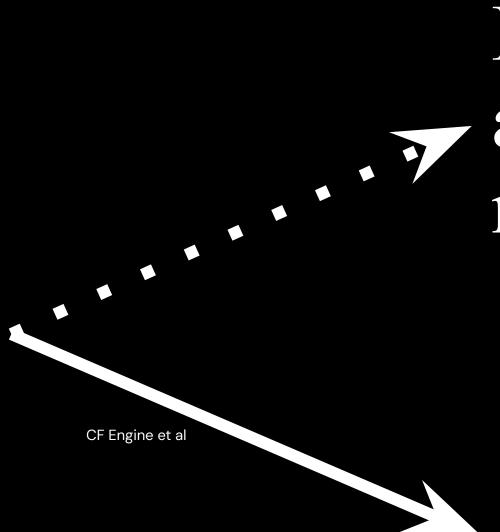


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## We got things wrong...







Do we have the ability to create a new paradigm?

#### So what's next?





## The Second Wave of DevOps!

# NEW CHALLENGER APPROACHING



#### Klotho





# Maybe Platform Engineering have figured it out?

Features

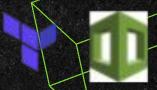


Application Developers



**Platform Engineering Team** 







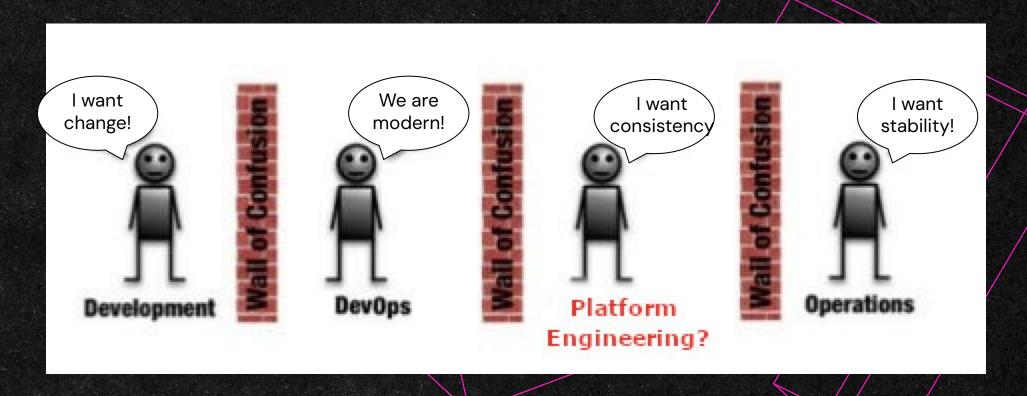


Infrastructure as Code Frameworks



#### So... how's that working out for them?

- Rising organizational silos and decreasing collaboration

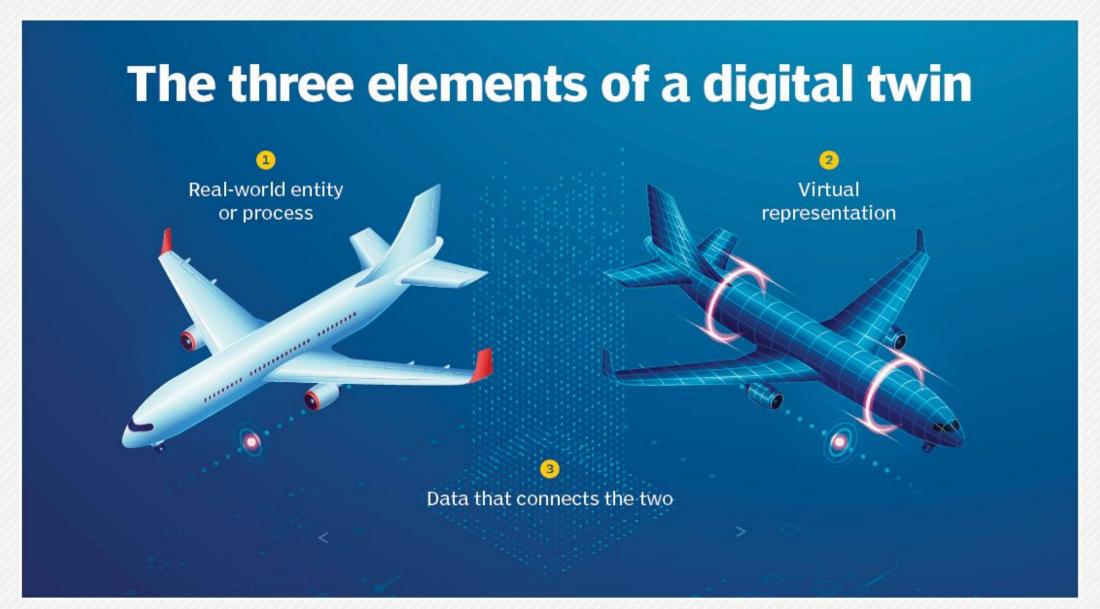


"Rules direct us to average behaviors. If we're aiming to create works that are exceptional, most rules don't apply. Average is nothing to aspire to."

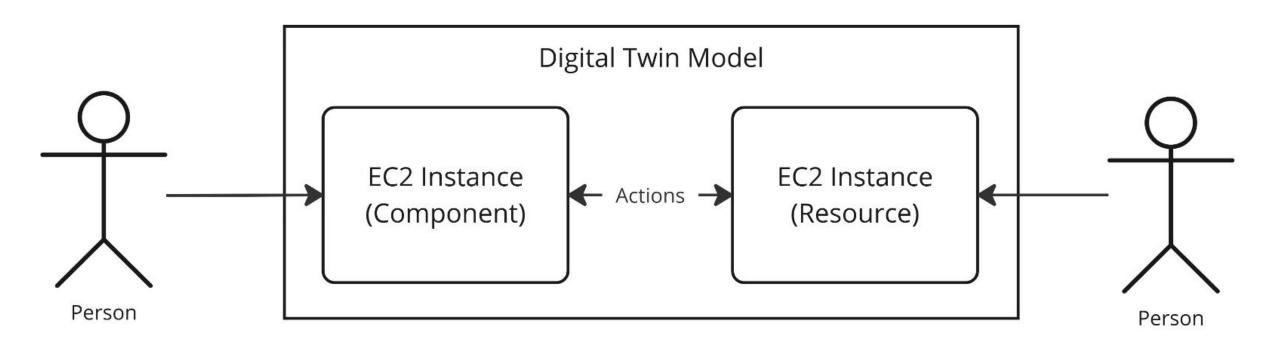
- Rick Rubin

System Initiative is a real time, multiplayer, multi-modal reinvention of DevOps tooling

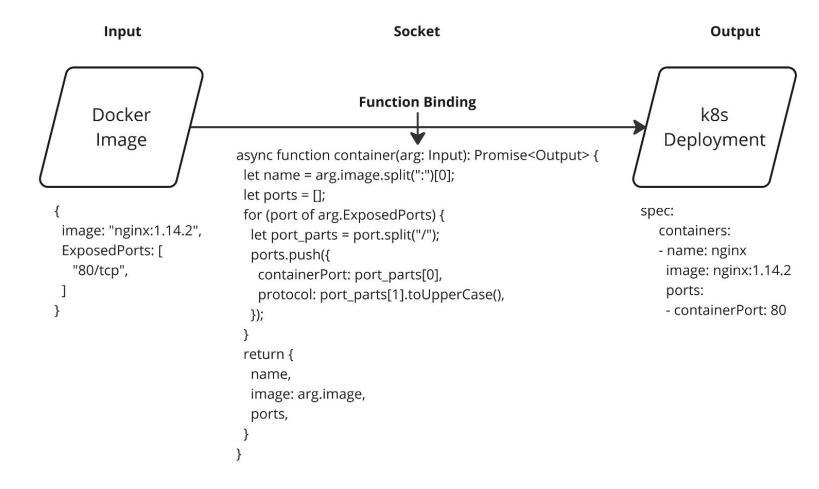
# Digital Twins?? For Infrastructure?



## Digital Twins



#### Hypergraph of Functions



#### Remember...

- DevOps was designed to focus on delivery
- The second wave of DevOps is trying to
  - Facilitate collaboration
  - Understanding the real time implication of changes
  - Be infinitely extensible

"Until your pretty code is in production, making money, you've just wasted your time..."

Chris Read A long time ago on twitter

# DevOps is not dead - our aspirations were correct!

We just need to iterate... a bit more



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If we want that world, we have to challenge our beliefs, break some rules, think differently, and act differently



## THANK YOU

systeminit.com
stack72@systeminit.com